



Suffolk Soccer Interleague

Fines:

1. Club bonds will be used to pay fines and all Bonds will be updated each season.
2. The following will cause a Club to be fined and/or put on probation with the minimum fines \$50:
 - Club knowingly placing a team in the wrong age division.
 - Club adding a team after the schedules have been completed.
 - Club providing improper information on the home schedules.
 - Club pulling a team from the schedule.
 - Club not attending a Mandatory meeting.
 - Team not properly registered in US Club
(Pass cards for Players; Risk Mgt/Passcards for Coaches/Asst Coaches)
(No picture on passes; Expired pass cards)
 - Super Rec Team using a Competitive Travel player
(Team will be sanctioned/disciplined, lose home games)
 - Coach/Asst Coach failure to abide by SSI guidelines & or policies.
 - Player fighting during a match will be automatically suspended from the league and/or plus fines, team put on probation.
 - Incident report that requires SSI to form a committee to resolve the issue.
3. The following will have Fines that will exceed \$50.00, but not limited to:
Failure to comply with SSI procedures,
 - Such as paper work or home schedules re entered by SSI committee.
 - The following is a fine structure for SSI for Phantom teams entering in SSI:
Phantom team is \$ 50.00 -\$150 plus suspensions from the league
 - The following is a fine structure for SSI to re-enter the home schedule times and fields because the club could NOT follow procedures;
\$ 50.00 -\$150 plus suspensions from the league
 - Team refusing to play a scheduled game.
(Team will be sanctioned/disciplined, lose home games)
4. Clubs that are fined could be further sanctioned / disciplined by SSI and placed on probation.
5. Failure to reimburse or contact an SSI Referee on a cancellation of a game will result in not being assigned an SSI Referee in the future. Referee's fee will be taken from the bond if that club did not pay the Referee at time of the game, and the fine is twice the fee, paid to SSI.
6. Teams not showing up for a scheduled match that have failed to notify the home team in a timely manner of their inability to play (so that the referee scheduled to officiate can be cancelled,) will pay the referee's fee for that scrimmage. The fine issued will be only what the home club pays their referee(s) (not more, not less) and taken out of the bond of the away club.
7. All games MUST be played. Teams choosing to not play or not make up a game for reasons deemed unacceptable by SSI will be fined. Clubs that allow games not to be played will risk putting their Club on probation in the SSI program.



8. Deliberately reproducing or altering the US Club passcard in an attempt to circumvent the suspension or have an illegal player on the field will result in a fine of \$100 plus that individual is banned from the program and the team will be put on probation

All teams are to play the designed format in which that age Division is to play, such as (8 V 8) & (11 V 11)

If a club registers too many players for that team, they can not demand the other team to play more to accommodate their larger roster. Many are development teams with a structure to play small sided to teach and learn not just winning.

If a team is short of players for the designated format, teams must play match (that is, both teams must field the same number of players) for Super Rec games.

Matters not covered in this section will be handled by the SSI committee to determine the fines and disposition of that individual or Team or Club